

# SAWYER SADDLEWING

firstest at everything!



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# A small-town girl wants to make her mark on the world by being the first person to do random wackadoo things that no one else would think of!

(think: Ed, Edd & Eddy + Rocket Power + The Mighty B)

**Sawyer Saddlewing!** Remember that name. It's gonna be all over the record books. Or it will be if she has anything to say about it. And she does! Cause she's an **energetic, headstrong, couragous yet naive 11-year old girl** that's determined to make her mark on the world. And if the record books ignore her... well, then, **she'll have to be the first kid to write her own record book** and fill it with her "firsts" and sell it and become a bestselling self-publishing child prodigy author.

That's how determined she is. Why? Cause she's **a too-ordinary kid, trying to do things that make her not ordinary.**

**Sawyer** lives in **Musketeen, Iowa**. It's a town as sleepy as it is small. There's one main road. One stoplight. One school. One Post Office. Musketeen wouldn't even appear on maps if Sawyer hadn't written to the mapmaking companies and told them to put it on there. (She asked them to put her picture in there too, but no dice.) It's a nice enough town. Good farmland. Good people. It's just...sleepy. And Sawyer is gonna wake it up! How? By being an inspirational figure to everyone around her. She wants to tell the people of Musketeen "You CAN make your mark on the world! You CAN go down in the record books? You just gotta try!" ... And how is she gonna try?

Some firsts that Sawyer is gonna attempt:

- First kid to **become a millionaire by building a combination golf course and go-kart track!**
- First kid to **scale her town's local mountain wearing clown shoes and a full diving suit!**
- First kid to **drink a gallon of milk through her nose while doing upside-down pullups!**
- First kid to **create a cold fusion reactor using a toaster and some dryer lint!**

Is it gonna work out? Maybe. Maybe not. Probably disastrously and hilariously not. That's why you'll watch the show!

**Sawyer's Friends: Melba, Roddy & Deena.** A trio of friends that are there to support Sawyer in whatever schemes she dreams up! But they'll also warn her when she's going way too far off the deep end and her scheme is about to explode in her face. And Sawyer will promptly ignore their advice. Because... Sawyer!

We'll dive into their character and backstories as the episodes go on. (*And as development happens. Didn't wanna get too deep into characters that might change --j*)

**Mr. & Mrs. Saddlewing.** A nice enough couple. Loving. Communicative. Generally happy. Stable in their status as a lower-middle class couple in a nowhere town. They're fine with their lives. Sure, their roof leaks a little. And their house needed a new coat of paint like thirty years ago. And Mr. Saddlewing's job kinda rots his soul to nothingness. But... what's the alternative? Constantly struggling against their stature? Not accepting things as they are? Well, yes. That IS the alternative. And Sawyer will constantly try to help them realize that. That they can improve their stature in life.

**Jerrica Downthistle**. Mortal enemy and complete contrast to Sawyer, Jerrica is a pampered kid whose family literally owns the town of Musketeen. She has been born into the highest status around and she will stay that way. Even if she has to knock others down a peg. Especially Sawyer.

Jerrica finds Sawyer's courage annoying. She constantly wants to put her in her place. Jerrica's dream is to break Sawyer of her confidence. Which she won't. Again, cause Sawyer.

Jerrica's got her own issues, which we'll get into as episodes progress.

### **Inspiration**

Sawyer Saddlewing is based on my 8-year old niece Audrey. Every week, I hear of some audacious challenge that Audrey is taking on headfirst. She invented her own currency called "kidbucks" which she's been distributing it to her friends in return for them doing "jobs" for her. She created and drew a whole collectible card game that she plays with her friends. And sells for "kidbucks". Which, remember, she controls! Crazy!

Audrey throws her whole self into everything she does. She'll take on any challenge. But she is also very sensitive. When she hits an obstacle, she crashes HARD. She doubts herself. It takes her some time to pick herself up and try again. But she always does. And sometimes with the help of her friends (who she's roped into her schemes!).

Sawyer is just like Audrey. A girl with a mission. But also with a fault. Strong but sensitive. Tough but tenderhearted. An inspiration through and through.

I'm making this show for her.

## Some random wackadoo episode ideas that may or may not blossom into full episodes:

- Sawyer decides she's going to become a millionaire **by creating the first combination babysitting service and toddler disco club**. And things are great! It's the hottest Babysitting Disco in town! The babies are having a blast, and parents are happy cause they get some free time without the kids! Things go awry when Jerrica starts a competing club. The two have an escalating obstentaceous nightclub war! All the babies get so exhausted from dancing at the two clubs that they all fall asleep and stay asleep for days. Meaning that the parents no longer need the babysitting service!

- Sawyer decides she's going to become a famous inventor. Her first invention is a toast weight that you attach to your toast so that if it falls off the table it always lands butter side up. It fails. She tries to invent new eating utensils. But no one can figure out how to use them. Finally, **she decides to create a cold fusion reactor out of a toaster and some drier lint**. When it doesn't actually work, she tries to invent a whole scheme to cover the fact that it doesn't work (think: Steorn's Free Energy Generator). The scheme works! Until Jerrica pulls the plug on the machine. Literally. There's a hidden plug powering the device. Sawyer learns to not BS.

- Sawyer discovers a loophole in Musketeen town law that allows her, on her birthday, get married to as many people as she wants. She decides **she's gonna be the first kid to marry everyone in town**, thereby getting into the history books! Or at least a Wikipedia article! And so she starts! But things start devolving when her partners (all kids) start actually expecting things out of the relationship...

And tons more...

“What about serialization, you might ask?”

## SERIALIZATION?

Yes!

**Sawyer Saddlewing will make her show the first in the world to be RANDOMLY SERIALIZED! Episodes will be completely out of order and so everyone will be SO AMAZED and INTRIGUED by this BRAND NEW FORMAT that they will WATCH EVERY EPISODE MULTIPLE TIMES and buy BILLIONS OF DOLLARS OF SUPPLEMENTARY LITERARY MATERIALS JUST TO UNDERSTAND THE TIMELINE!**

Okay, so like a lot of Sawyer's ideas, maybe that's not the best one. But *Sawyer Saddlewing, Firsttest at Everything* will be serialized. Think like *Sex Education* or *What We Do In The Shadows* serialization: there will be major story arcs over a season that put our characters in different places when they started.

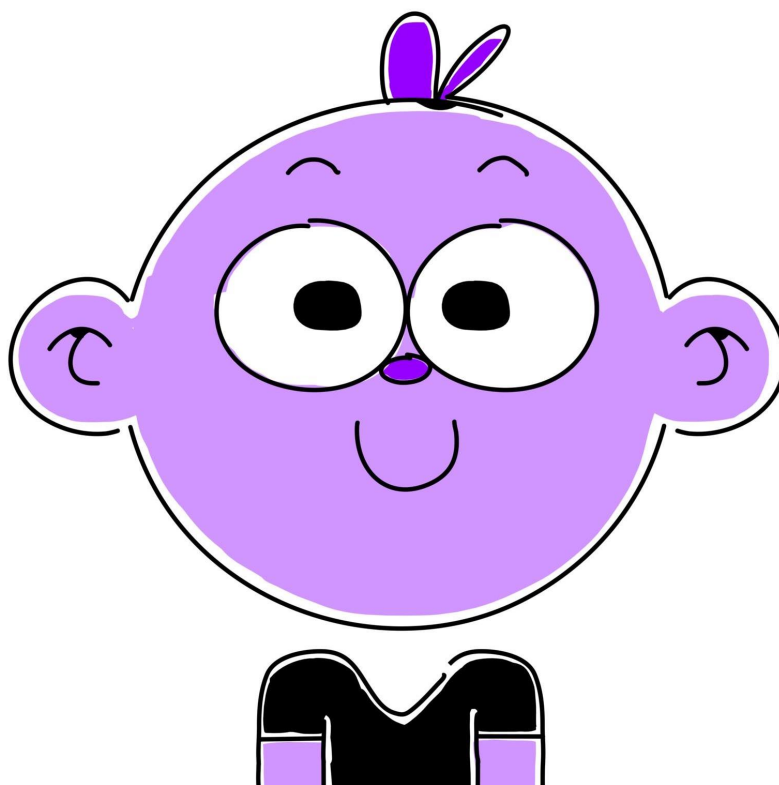
Like maybe Sawyer's goal for Season 1 is to get on a KIOU News Broadcast with all her crazy schemes. And at the end of Season 1, she does! Only for it to go horribly wrong when Jerrica upstages her.

So for Season 2, Sawyer has to expand the "team" of helpers so she can do bigger and crazier things! But that strains her relationship with friends that have supported her from the beginning...

And Sawyer's parents! Through Sawyer's influence, Mr. Saddlewing finally has the guts to quit his current job and pursue his dream: owning a combination ice cream parlor and Lemur café called "Lemur-ey Creamery". And Mrs. Saddlewing quits her job to pursue her dream of working construction – she's always wanted to work with her hands!

Those are just some off-the-cuff ideas for serialization. Even the small town of Musketown, Iowa is ripe for big ideas!

## About Jim



Jim is a Director/Writer/Storyboard artist currently working as Supervising Producer on Big Nate @ Nickelodeon.

In a previous life he was an electrical engineer. But inspired by a very good & fearless & risk-taking friend, he decided to quit and pursue his dream of being in animation.

And it's worked out okay. 😊